

Daily Scrum Meeting Minutes:

Attendees: Marcus Ragoobar, Bryan Diaz, Joshua Rodrigues, Hossam Keddees

Start time: 7:30 P.M.

End time: 8:00 P.M.

<Marcus Ragoobar>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Continued implementing player data storing
- What is planned to be done until the next scrum meeting?
 - Finish implementing player data storing
- What are the hurdles?
 - Figuring out how to effectively code my part to integrate with others

<Joshua Rodrigues >:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Kept working on incorporating multiple NPC dialogues into the game
- What is planned to be done until the next scrum meeting?
 - Keep working on multiple NPC dialogues, and sprites for game
- What are the hurdles?
 - Finding the best time to communicate with all of my team members

<Bryan Diaz>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - I worked on combining the various dialogue systems created by our group
- What is planned to be done until the next scrum meeting?
 - Finish work on combining the various dialogue systems created by our group
- What are the hurdles?
 - I lack experience with the Unity engine so I may need additional time to work on my parts of the project

<Hossam Keddees>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Looking up ways to recover my lost data
- What is planned to be done until the next scrum meeting?

- Try to find a way to salvage my lost progress
- What are the hurdles?
 - Unexpected issues happened with my unity and have to start from scratch